



felipeamaya

FX TD | Visual Effects Artist

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Select Work

Episodic and Film

- She Hulk, Disney +
- The Diplomat, Netflix
- The Curse of Bridge Hollow, Netflix
- The Changeling, Apple TV+
- Naomi, The CW
- Echo 3, Apple TV+
- Pan Handle, Spectrum Originals
- Queer as Folk, Paramount+

Advertising

- Sperry
- Budweiser (Super Bowl)
- Samsung
- Verizon
- Estée Lauder
- NY Lottery
- Suave

Select Work Experience

FuseFX FX Artist + Mentor

I work as a technical artist developing procedural and dynamic setups for FX in episodic and film projects. Additionally, I am currently part of the internal Pitch Black (Parent company) mentorship program in which I mentor a fellow visual effects artist to grow and thrive professionally within our company and industry.

January 2022 - Present

The Artery NYC Houdini Generalist Intern

I worked as an artist producing a variety of procedural solutions and dynamics effects to creative projects within the studio.

Jan 2021 - March 2021

Freelance CG Generalist and Graphic Designer

I provided my services as a freelance artist to different clients in need of 3D work or design solutions for diverse projects.

July 2017 - December 2018

VRAM FX Inc. CG Generalist and Graphic Designer

I worked directly under the main VFX supervisor to creatively solve artistic and technical challenges that different commercial projects presented.

March 2016 - July 2017

Education

Graduate
Savannah College of Art and Design
Master of Fine Arts in Visual Effects
2019 - 2021

Other
New York Film Academy
3D Animation Conservatory
2015 -2016

Undergraduate
Universidad Jorge Tadeo Lozano
Bachelor's Degree in Graphic Design
2006 - 2010

Skills

Soft

- Creative
- Problem-solving
- Leader
- Resourceful
- Time Management
- Organized
- Teamwork
- Curious

Technical

- Procedural Modeling
- Procedural Effects
- Dynamic Effects
- VEX scripting language
- Lighting
- Texturing



Awards

Excelsus Laureate Savannah 2022
Savannah College of Art and Design
Highest honor received across all programs and disciplines of the university.
June 2022

Multiple top 3 best entries
SideFX's Mardini Daily Challenge
Four times in the Top 3 daily entries
March 2022

Scholarships (Academic Honors, Student Incentive, and SCAD Achievement Graduate)
Savannah College of Art and Design
January 2019 - 2021

Lectures and Events

Houdini Battle
NYC Houdini Hive
Tied for 1st place. Houdini art technical challenge with live audience.
November 2022

Teleportation Lecture
School of Digital Media's Digital Media Club
Guest lecturer and demo for FX technique and execution of a teleportation effect
January 2021

Abducting the Car
SideFX's Houdini Hive Education Edition
Lecture about the FX process for a car commercial sequence for a mentored academic project with The Mill NYC
November 2020

"Técnica Visual"
8vo. Encuentro de Investigación en Diseño
Universidad Santo Tomás
Master Class Speaker on visual effects pipeline and production
October 2020

Publications and Exhibitions

Stereographic Projections
Magix Exhibition 2022
Curated online art exhibition
November 2022

Week 2 Highlights Video
SideFX's Mardini Challenge
Artwork featured in the community challenge reel
Week 2 Highlights Video:
vimeo.com/688603799
March 2022

Electron Microscope
RenderMan's Tutorials Website
Tutorial publication on non-photorealistic shading with RenderMan for Houdini
September 2019 - present

Ravage Animated Short Film
SIGGRAPH's New York City Metro CAF 2016
Participation and Nomination
September 2016

New York Film Academy Blog
Online publication and Interview
September 2016

Peppersoul Online Magazine
Online Publication and Highlight
December 2016

Lights Animated Short Film
SIGGRAPH's New York City Metro CAF 2015
Participation and Nomination
September 2016

New York Film Academy Blog
Online publication and Interview
September 2015

Bacanika Magazine
Online Video Selection
December 2016